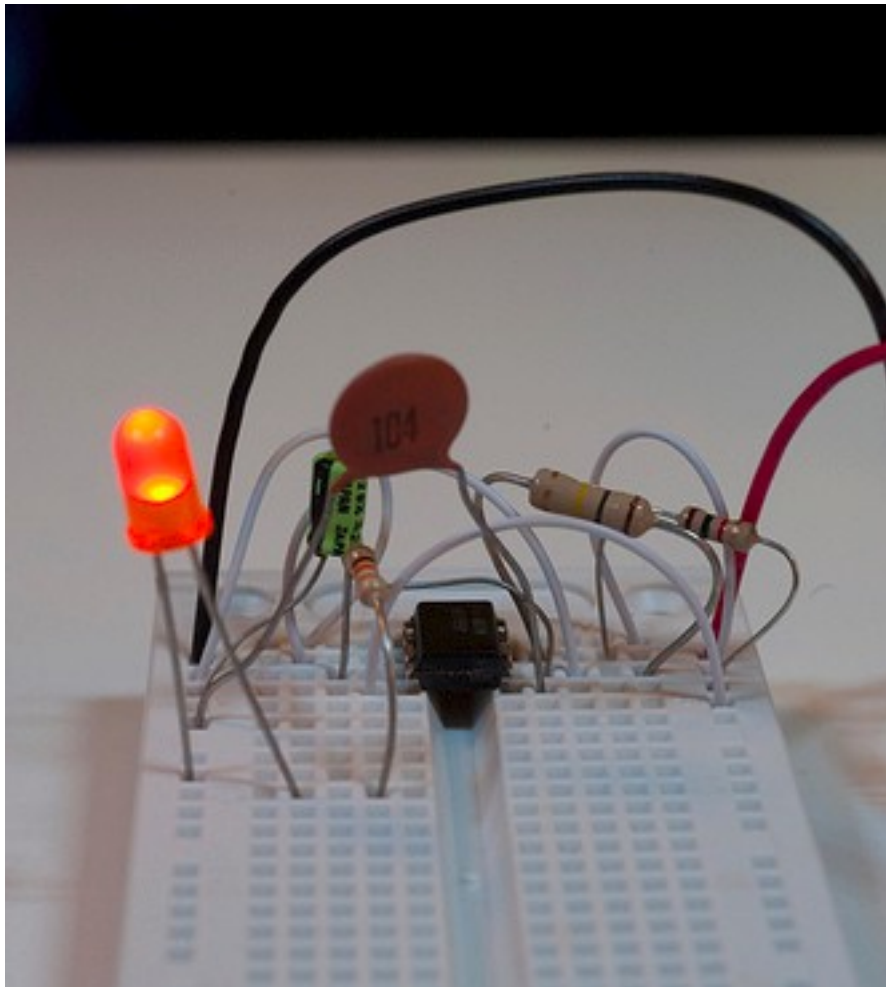


Introduction to Electronics

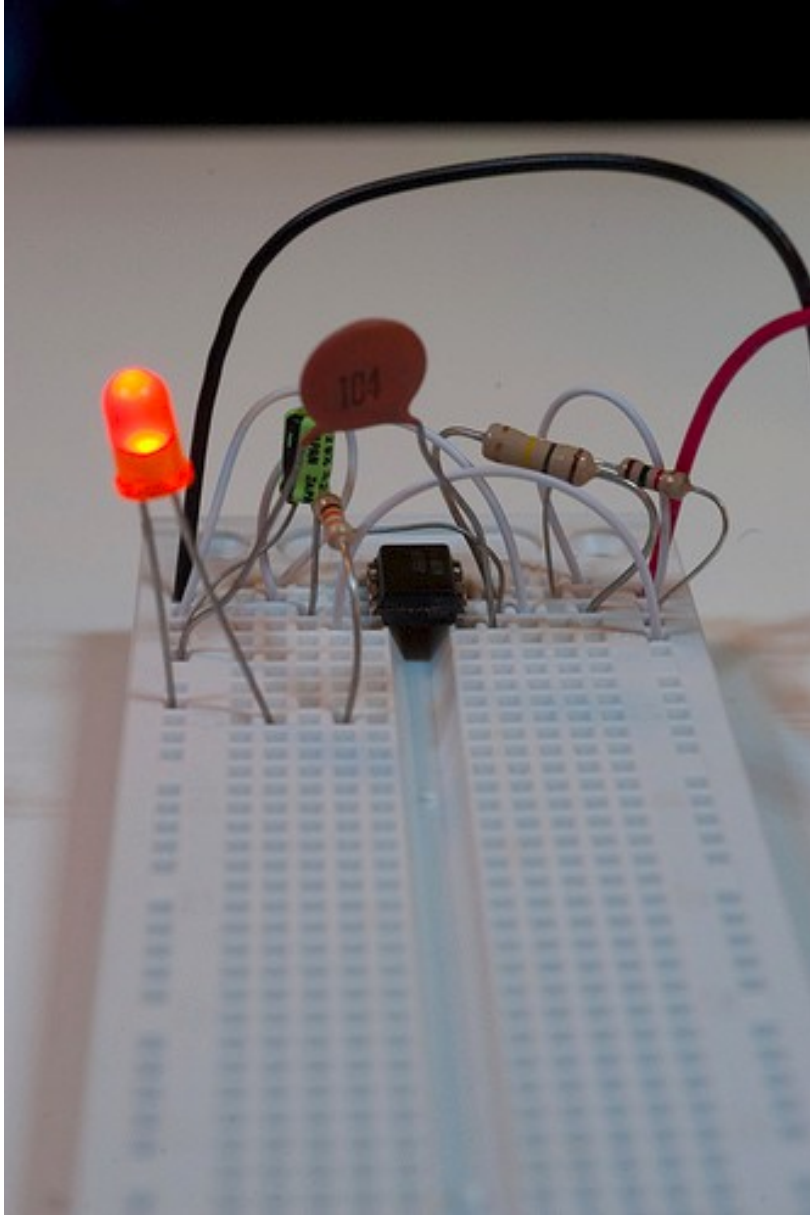
Instructor: Morgan Redfield
2010 January 14
6:30-9 PM



Today we'll be covering:

- Voltage
- Current
- Simple electrical components
- Circuit diagrams
- Simple circuits and designs
- Useful applications

Electricity: Voltage and Current



=

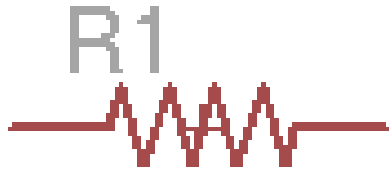


Voltage Sources



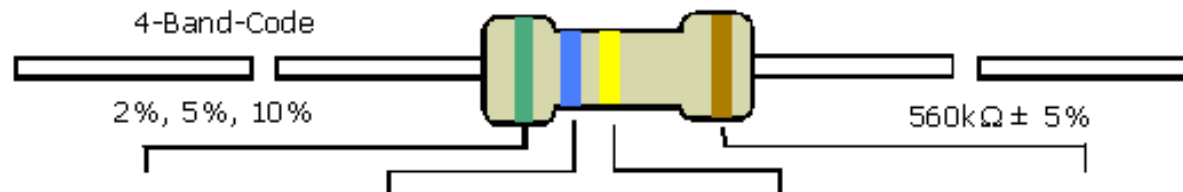
- Supply a constant voltage
- Current may vary
- Output has units of Volts

Resistors



- Has a voltage drop proportional to the current across it
- Used to control current and voltage
- Has units of Ohms
- Ohm's law: $V=I \times R$

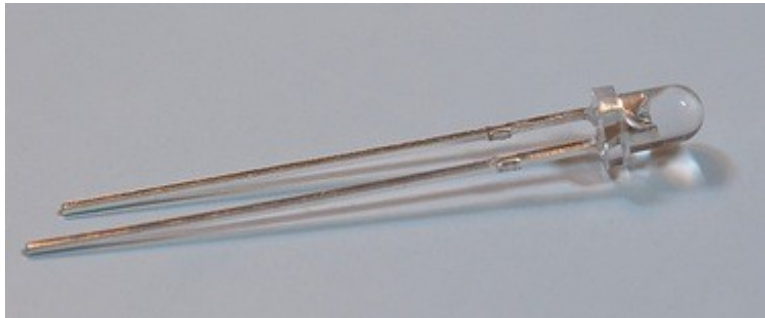
Resistor Values



COLOR	1st BAND	2nd BAND	3rd BAND	MULTIPLIER	TOLERANCE
Black	0	0	0	1Ω	
Brown	1	1	1	10Ω	± 1% (F)
Red	2	2	2	100Ω	± 2% (G)
Orange	3	3	3	1KΩ	
Yellow	4	4	4	10KΩ	
Green	5	5	5	100KΩ	±0.5% (D)
Blue	6	6	6	1MΩ	±0.25% (C)
Violet	7	7	7	10MΩ	±0.10% (B)
Grey	8	8	8		±0.05%
White	9	9	9		
Gold				0.1	± 5% (J)
Silver				0.01	± 10% (K)



LEDS



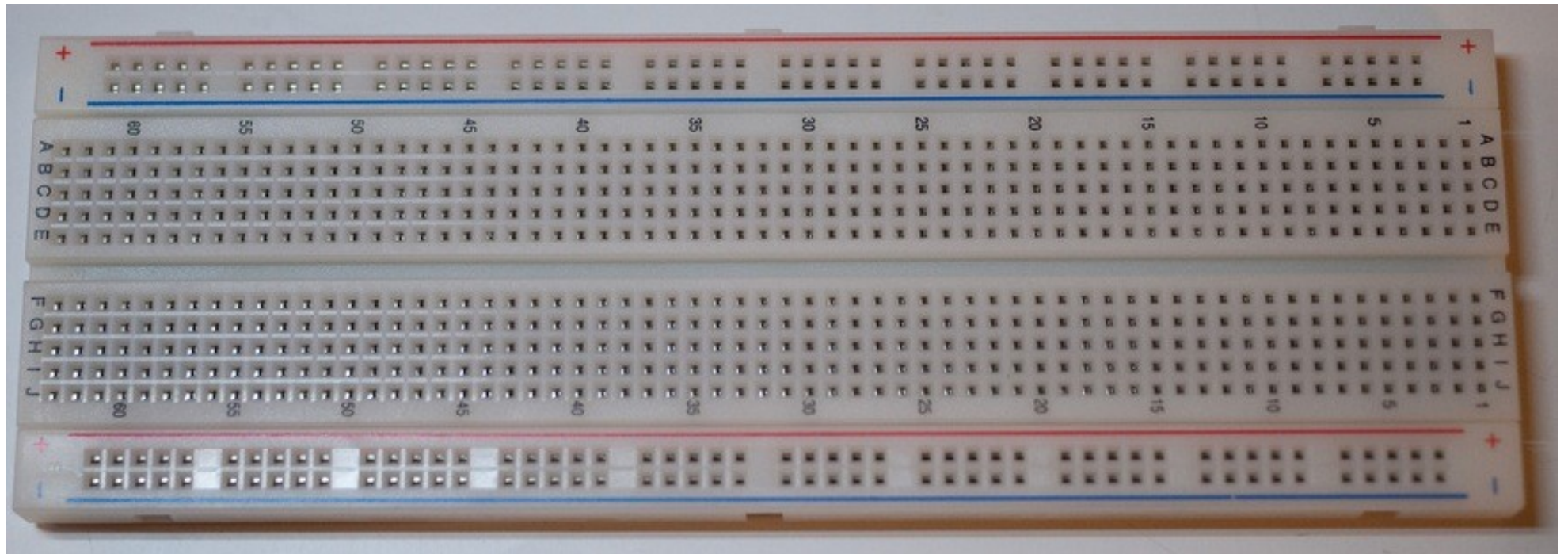
- Light Emitting Diodes
- Have a constant voltage drop
- Light is proportional to current
- Damaged by too much current

What is GND?

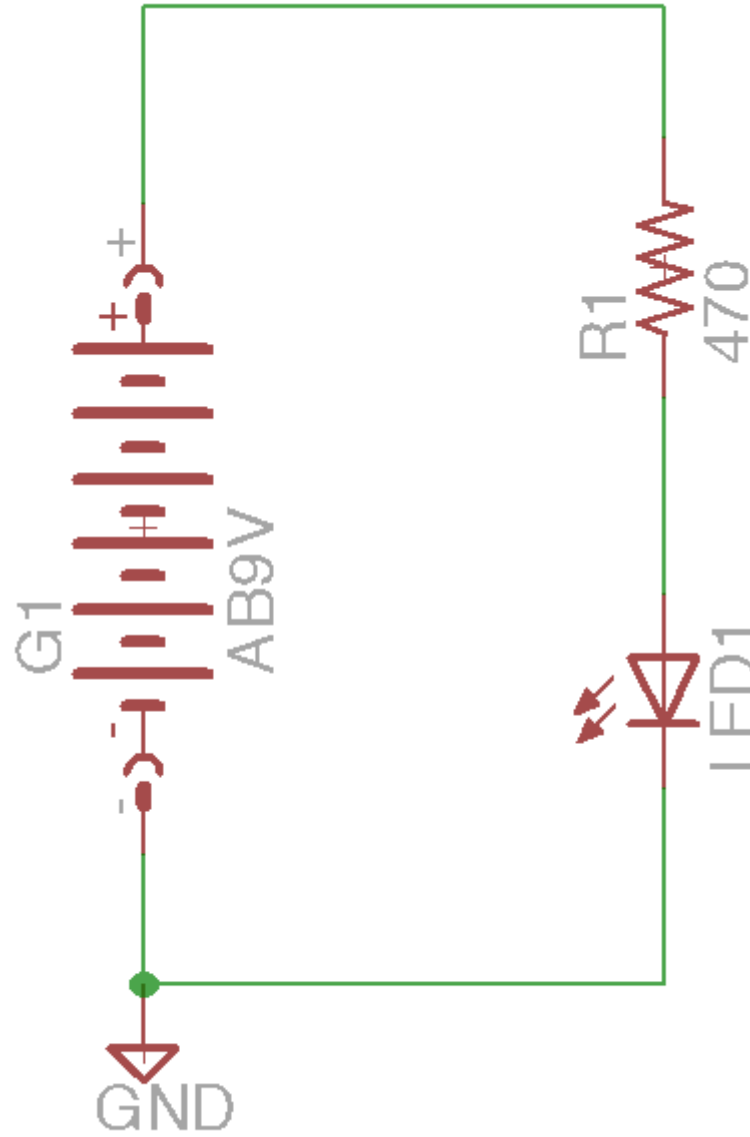


Voltage is always measured with respect to some zero. GND defines where zero is in the circuit.

Breadboards



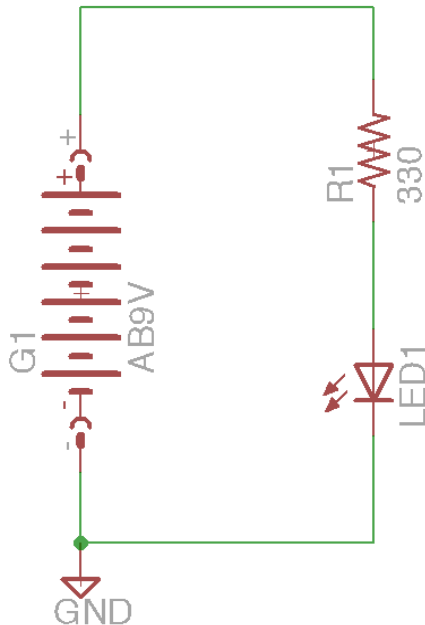
Our first circuit: light an LED



Kirchhoff and his laws

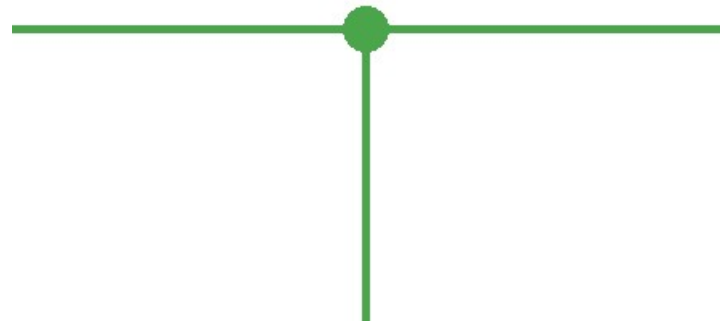
The Voltage Law:

- The sum of the voltage drops around a loop is always zero



The Current Law:

- Current into a wire node is equal to the current out of the node

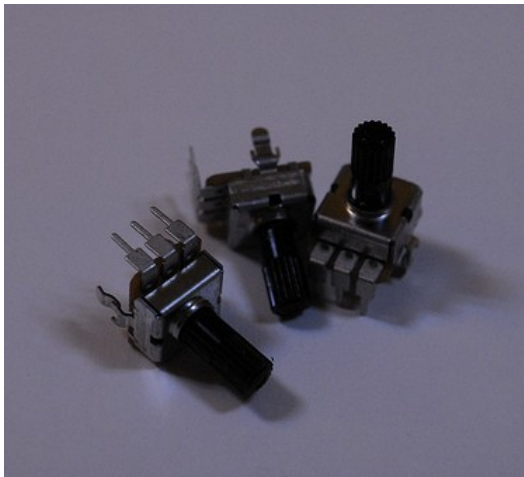
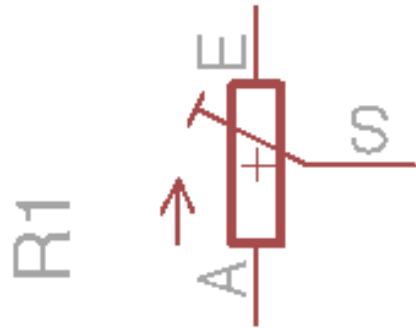


Your friend, the multimeter



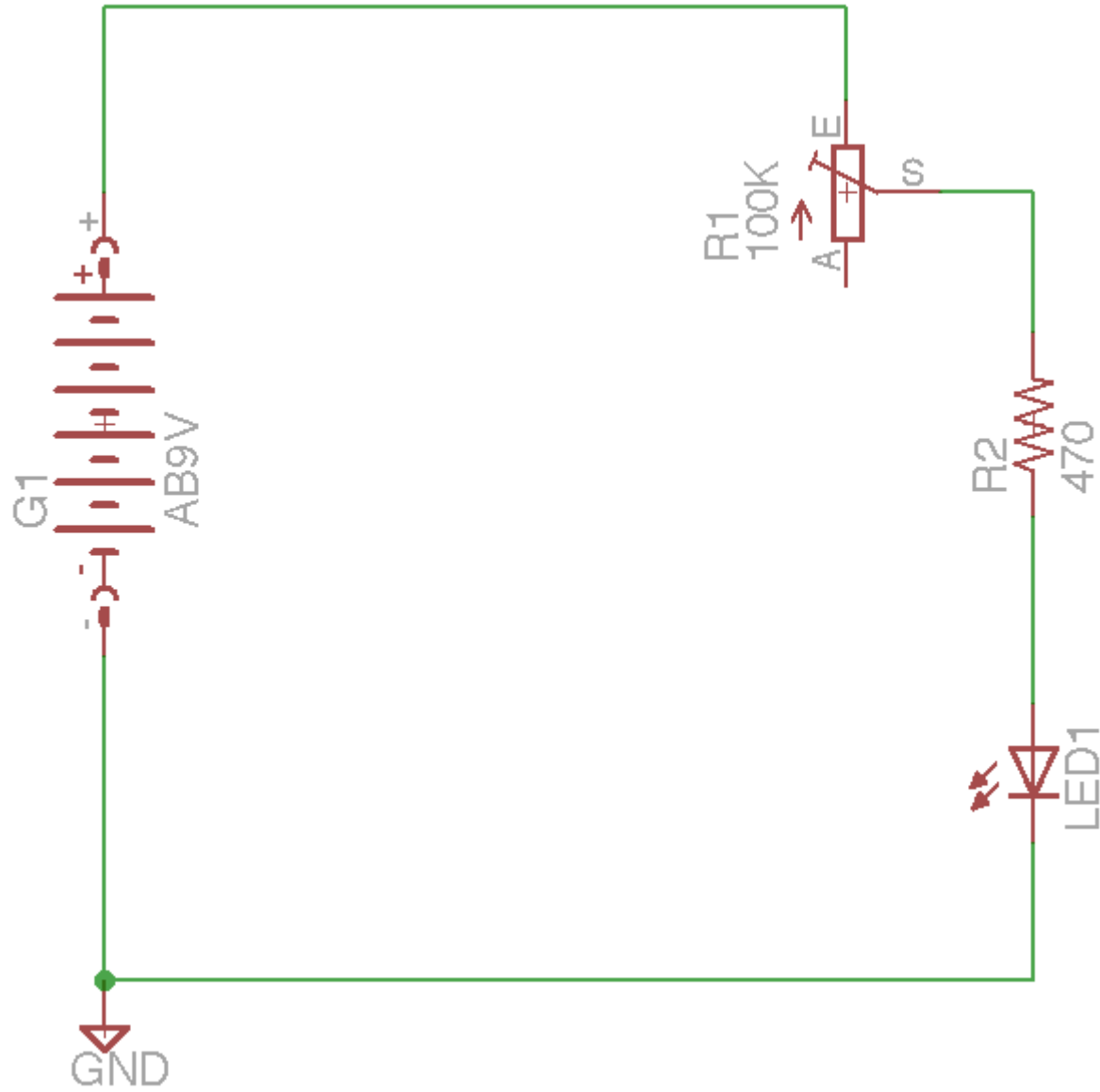
- Voltage: place probes in parallel
- Current: place probes in series

Potentiometers

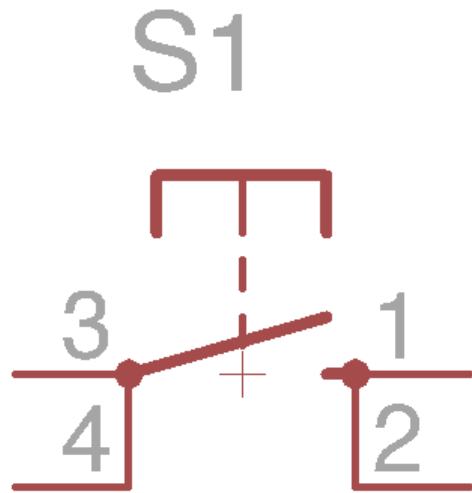


- Constant Resistance between outer leads
- Variable resistance between center lead and either outer lead.

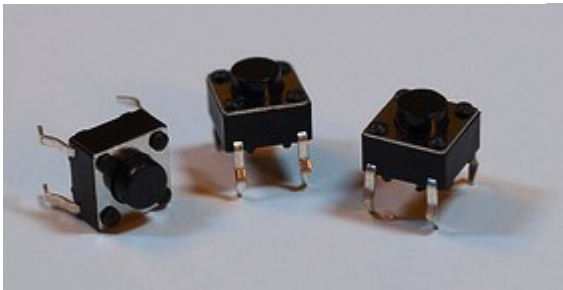
Change the brightness



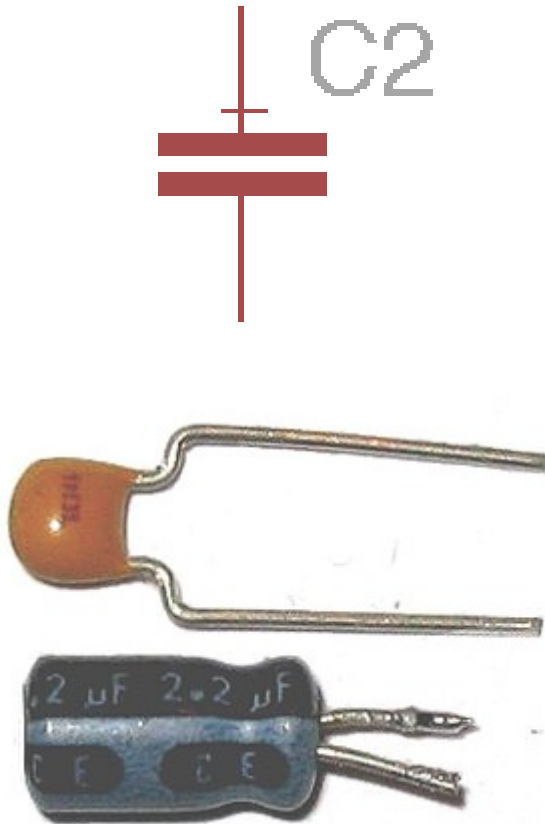
Buttons and Switches



- Single Pole/Double Throw
- These are exactly what you think they are

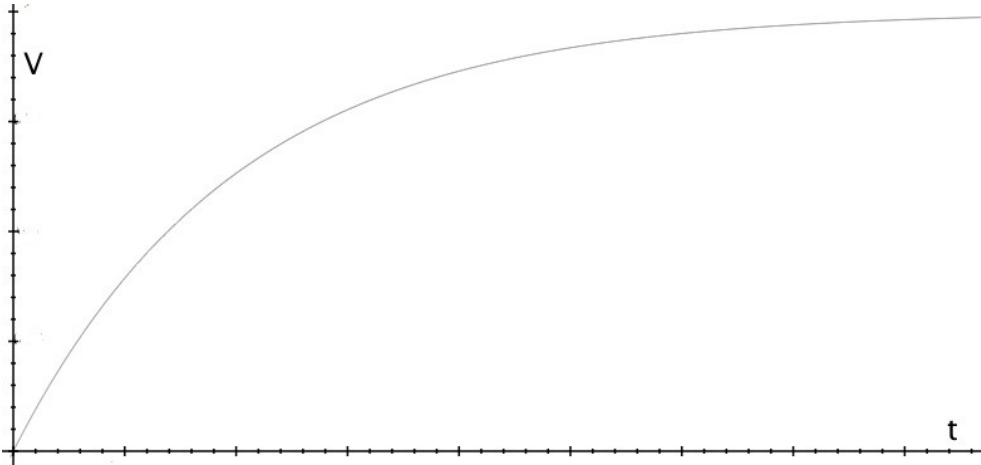


Capacitors

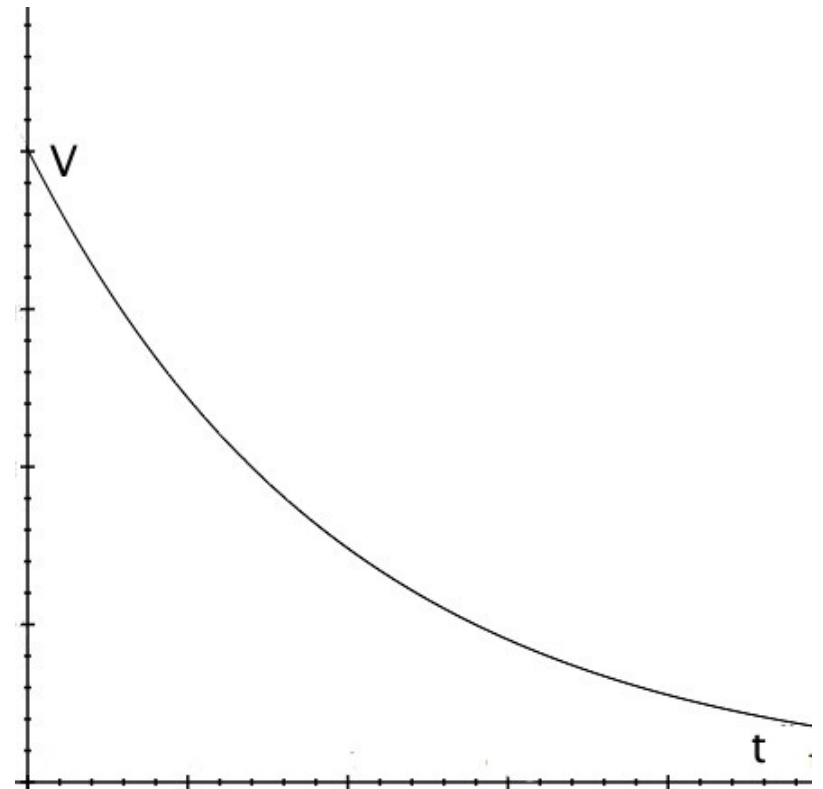


- Store voltage
- Has units of Farads
- Higher capacitance means more power can be stored
- 63% charge time is $R \times C$

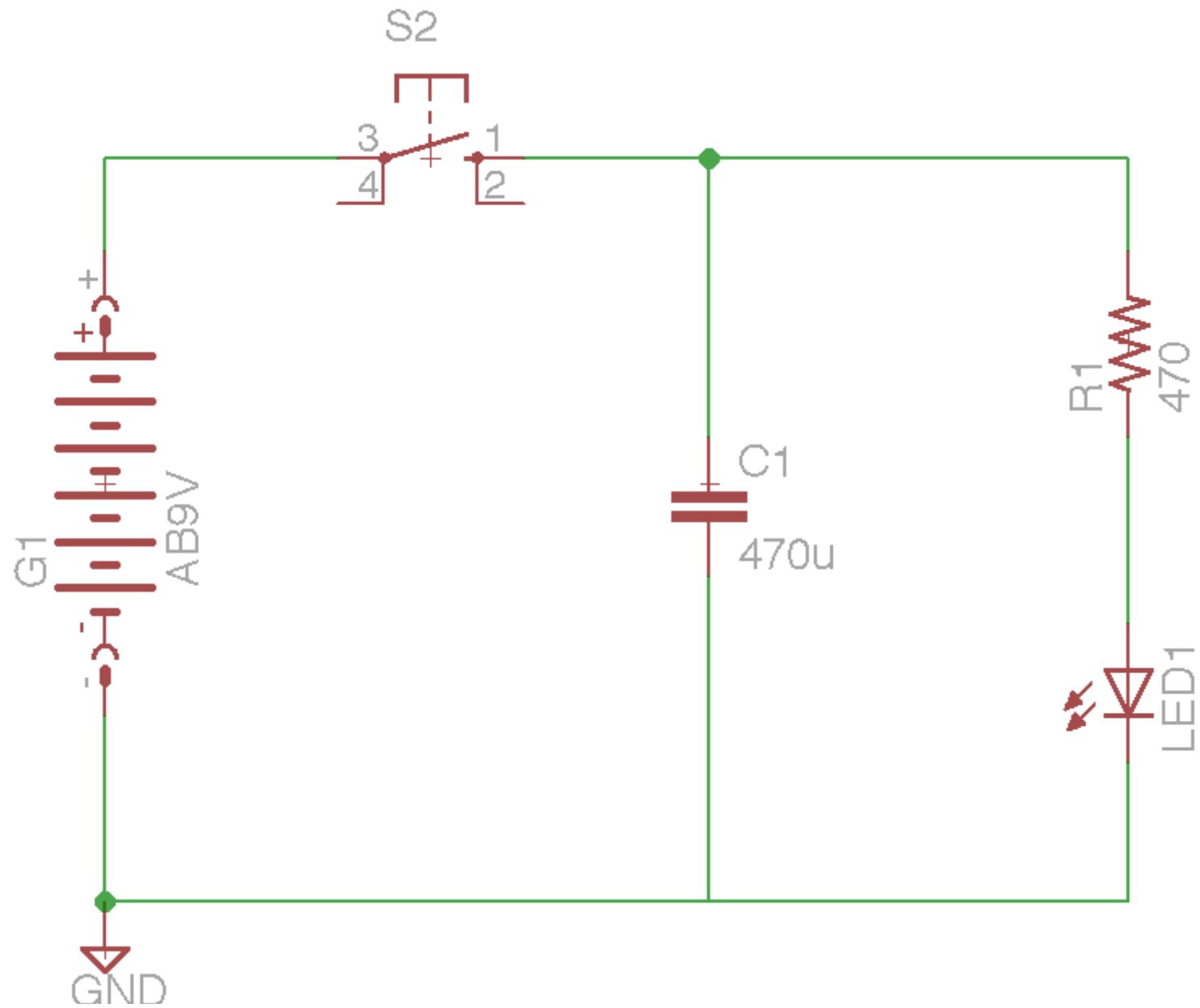
Charging and Discharging



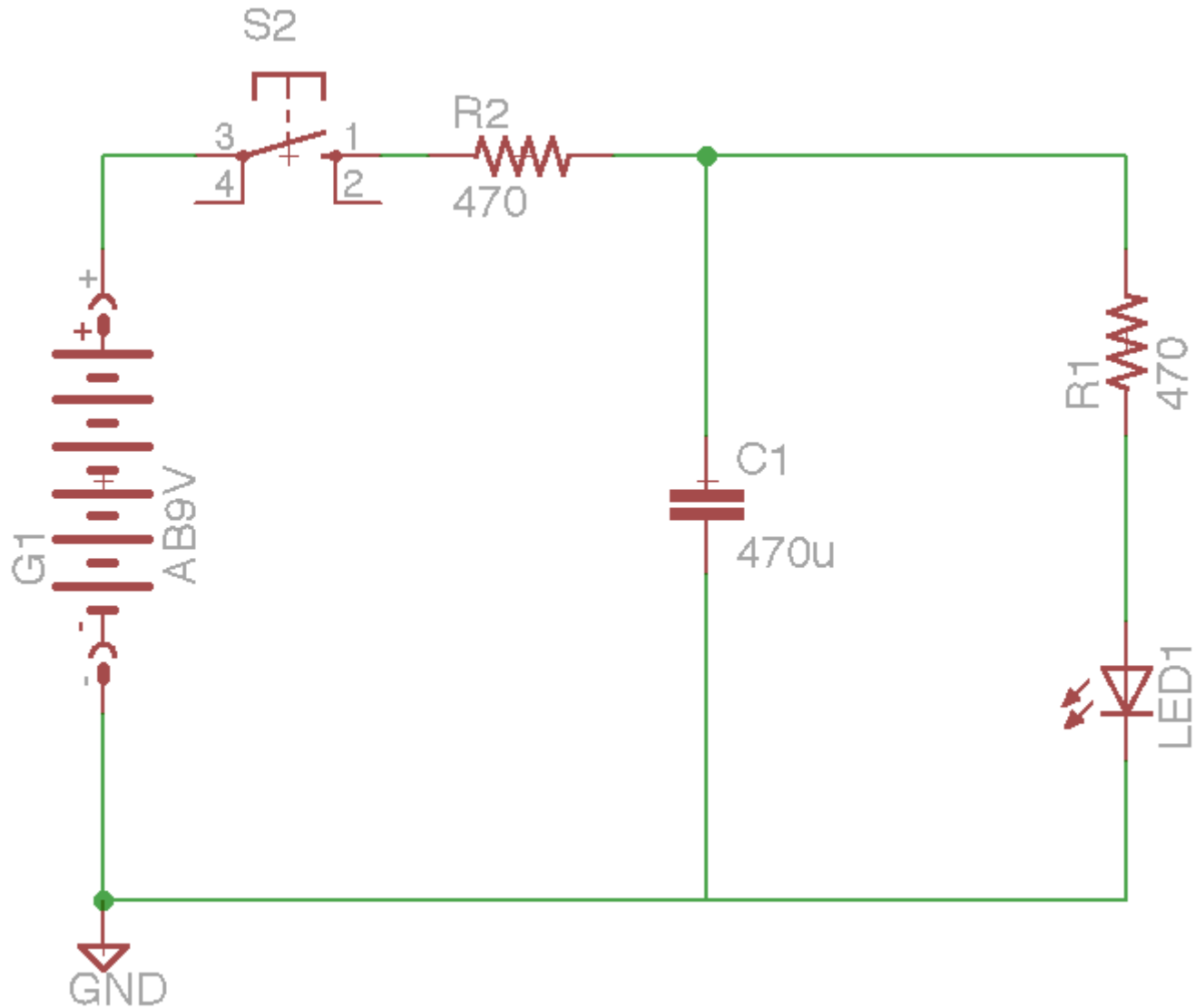
Capacitors charge and discharge asymptotically



Fading the brightness



Fade in and fade out



Series Components

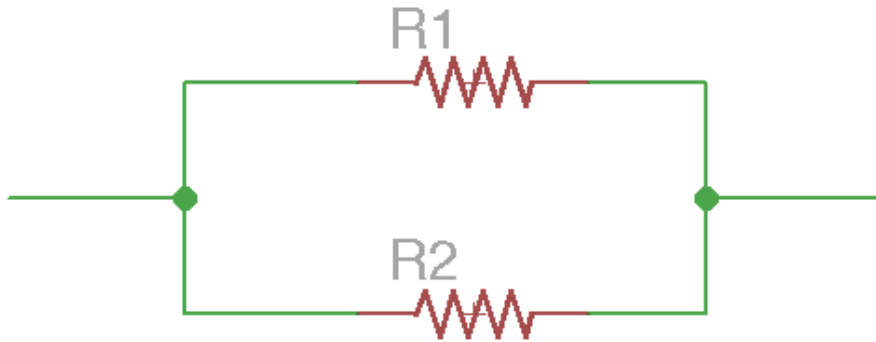


$$R_t = R_1 + R_2$$

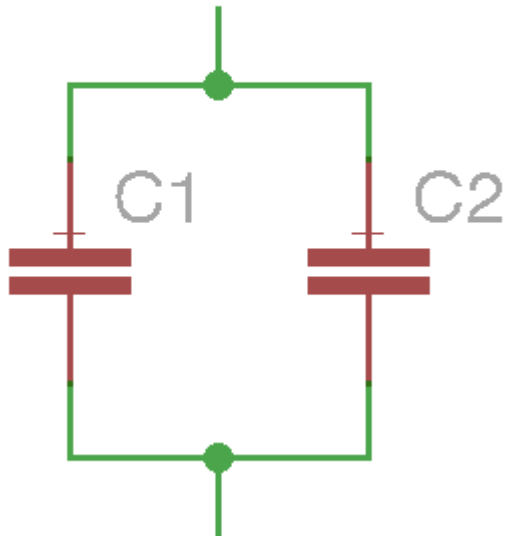


$$C_t = \frac{1}{1/C_1 + 1/C_2}$$

Parallel Components

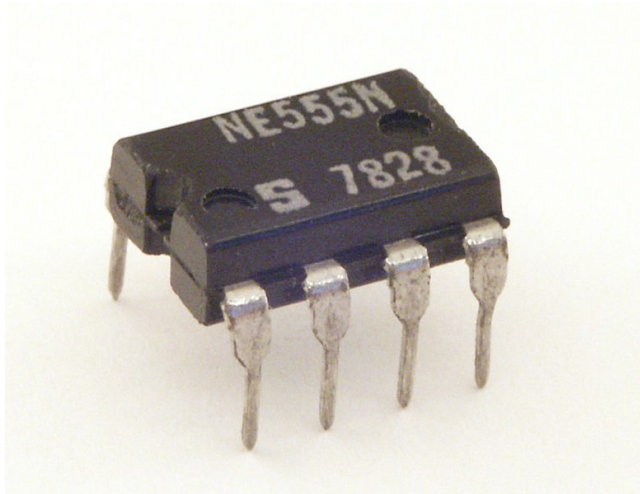
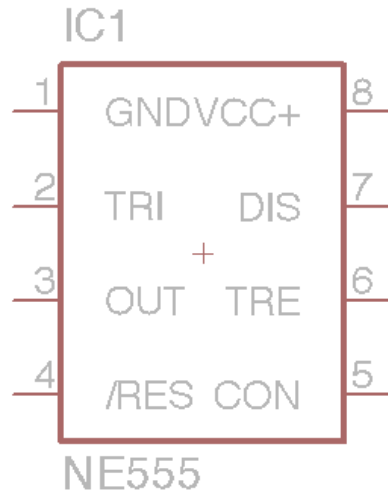


$$R_t = \frac{1}{1/R_1 + 1/R_2}$$



$$C_t = C_1 + C_2$$

Integrated Circuits (the 555 timer)

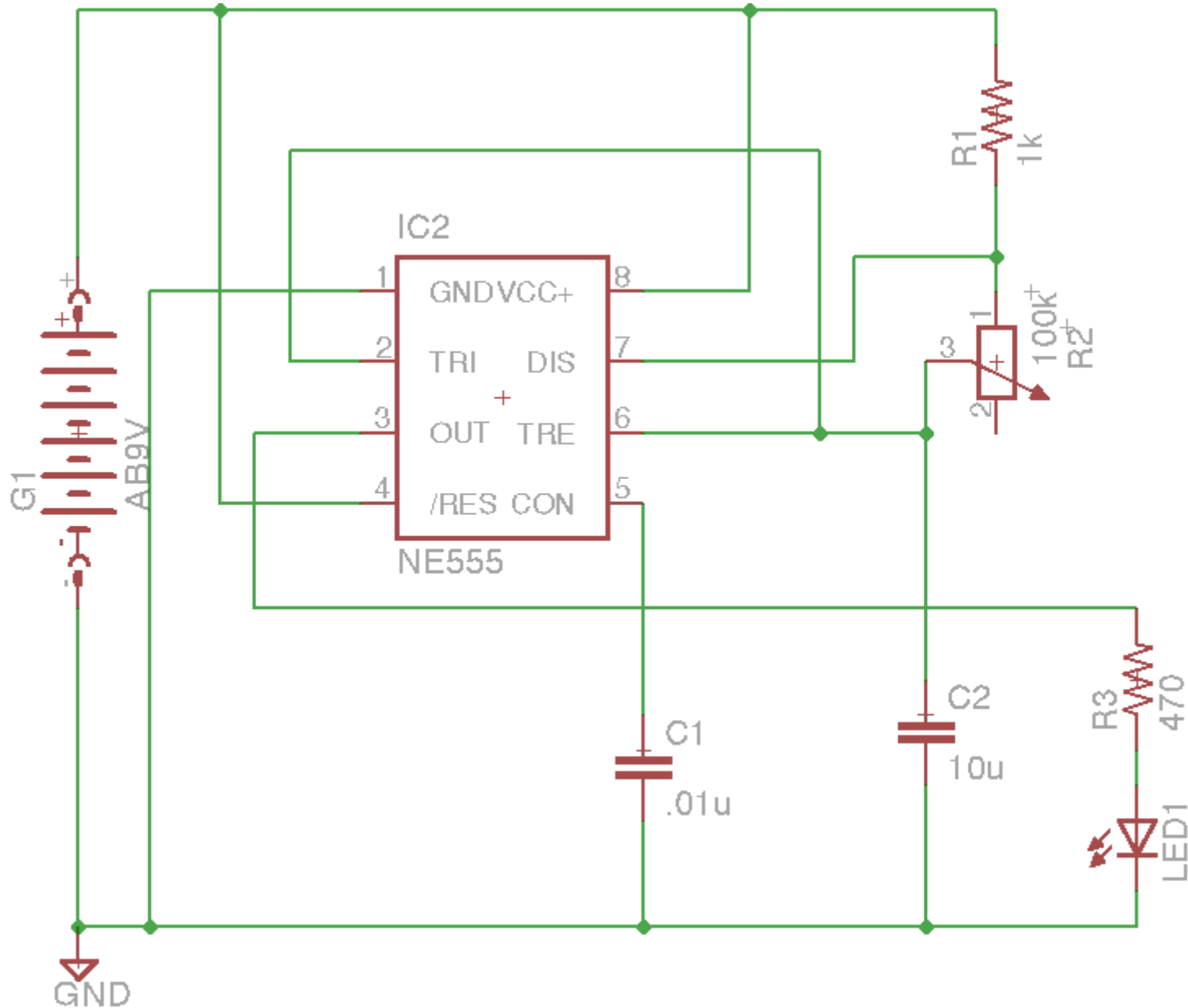


- Adjustable oscillator
- Controlled by connecting resistors and capacitors to input pins
- Choose DIP for breadboard use

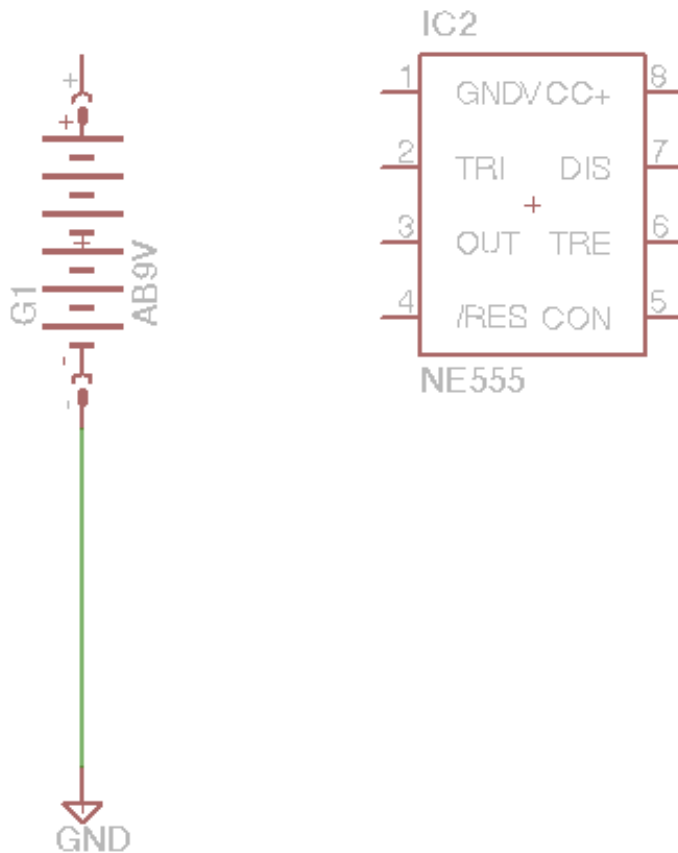
Datasheets

- Almost all components have a datasheet
- Will tell you how to use a component
- Example circuits can let you cheat
- Be sure to check:
 - Pinouts
 - Max values

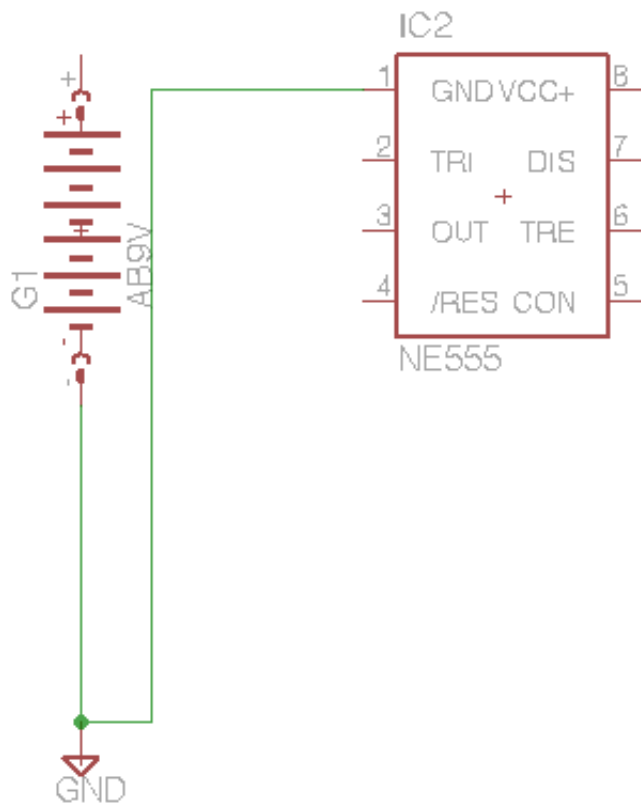
Blinking an LED



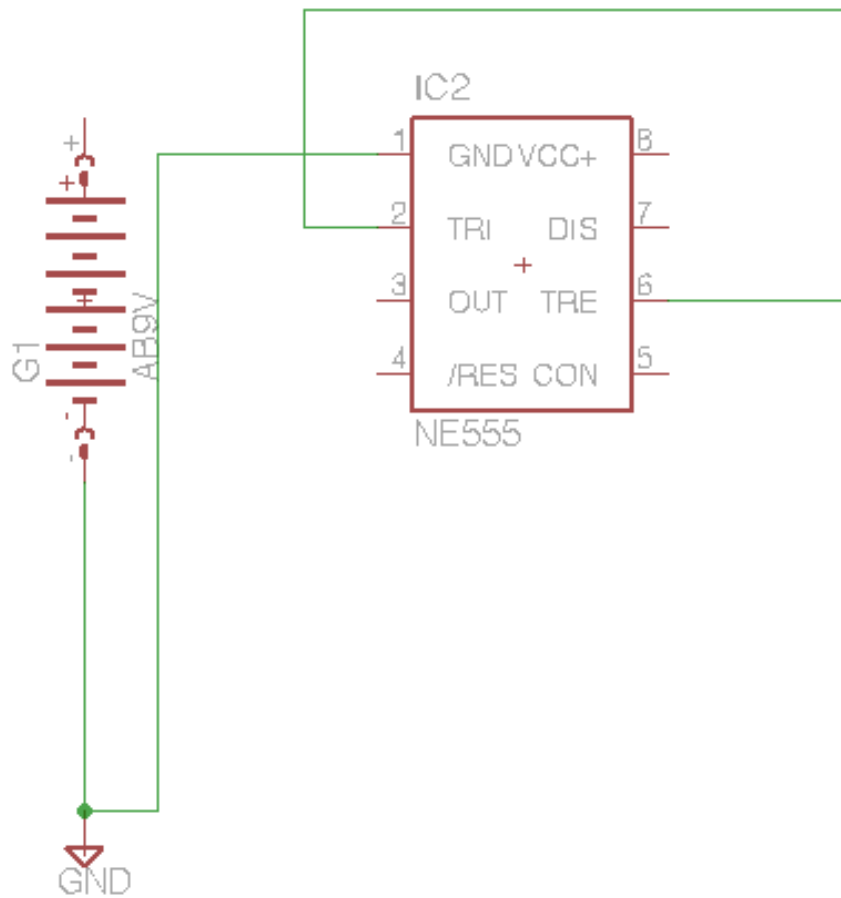
Blinking an LED



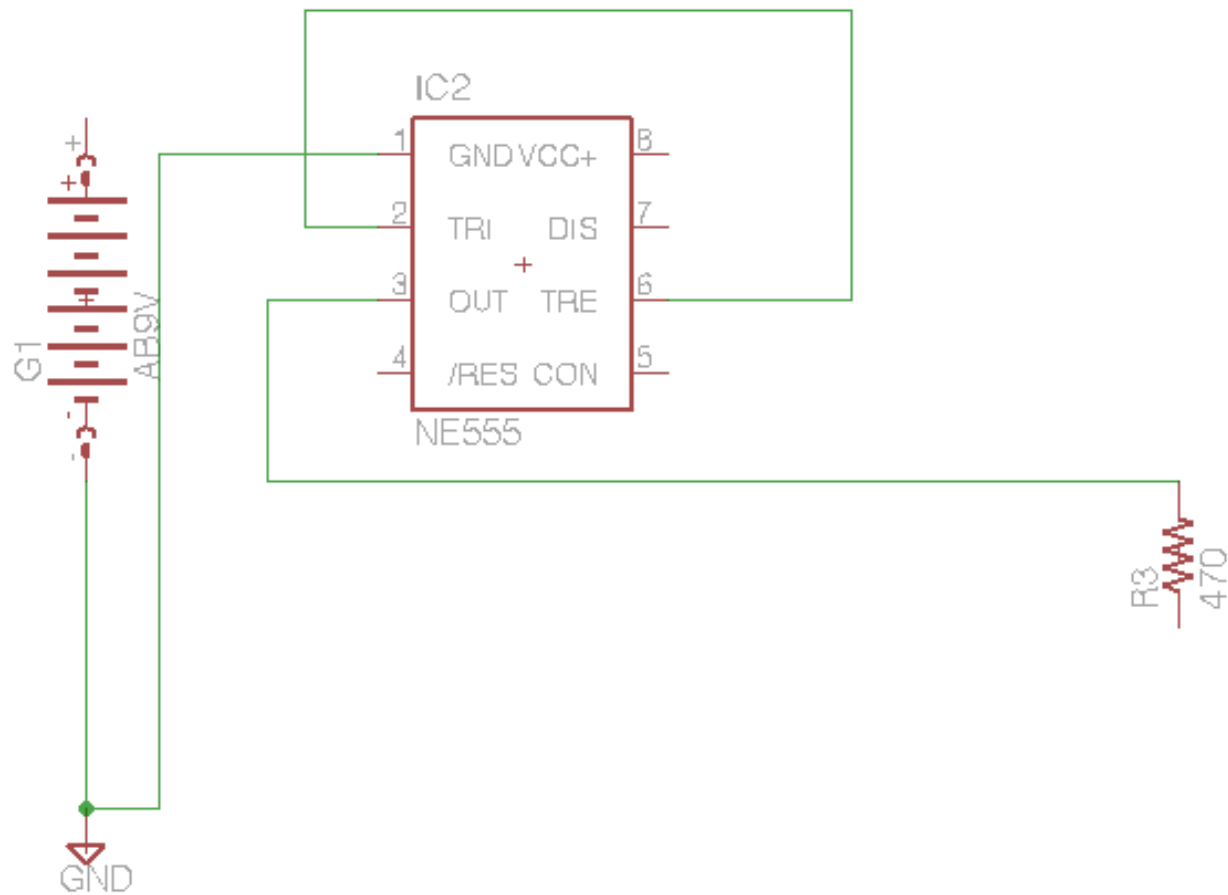
Blinking an LED



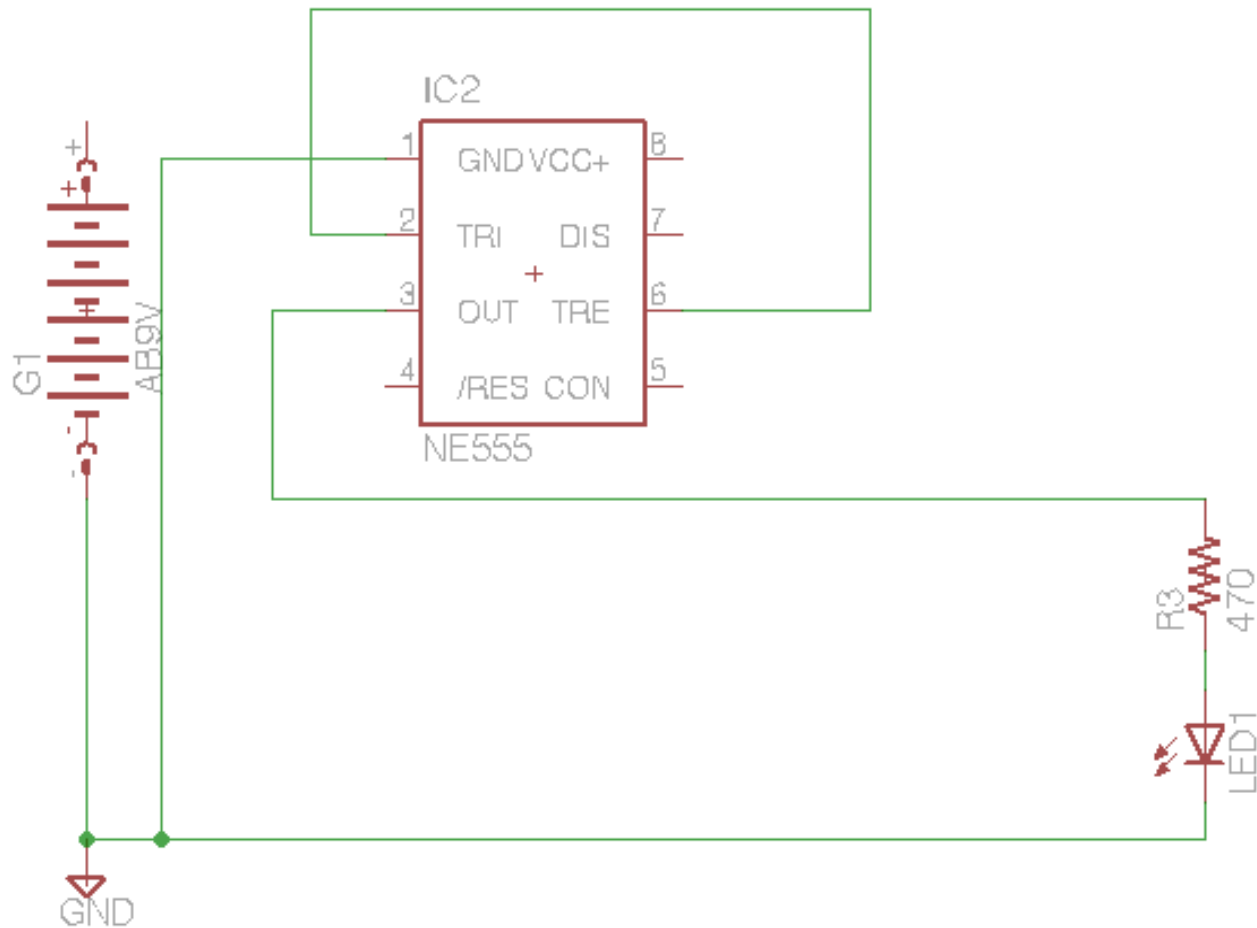
Blinking an LED



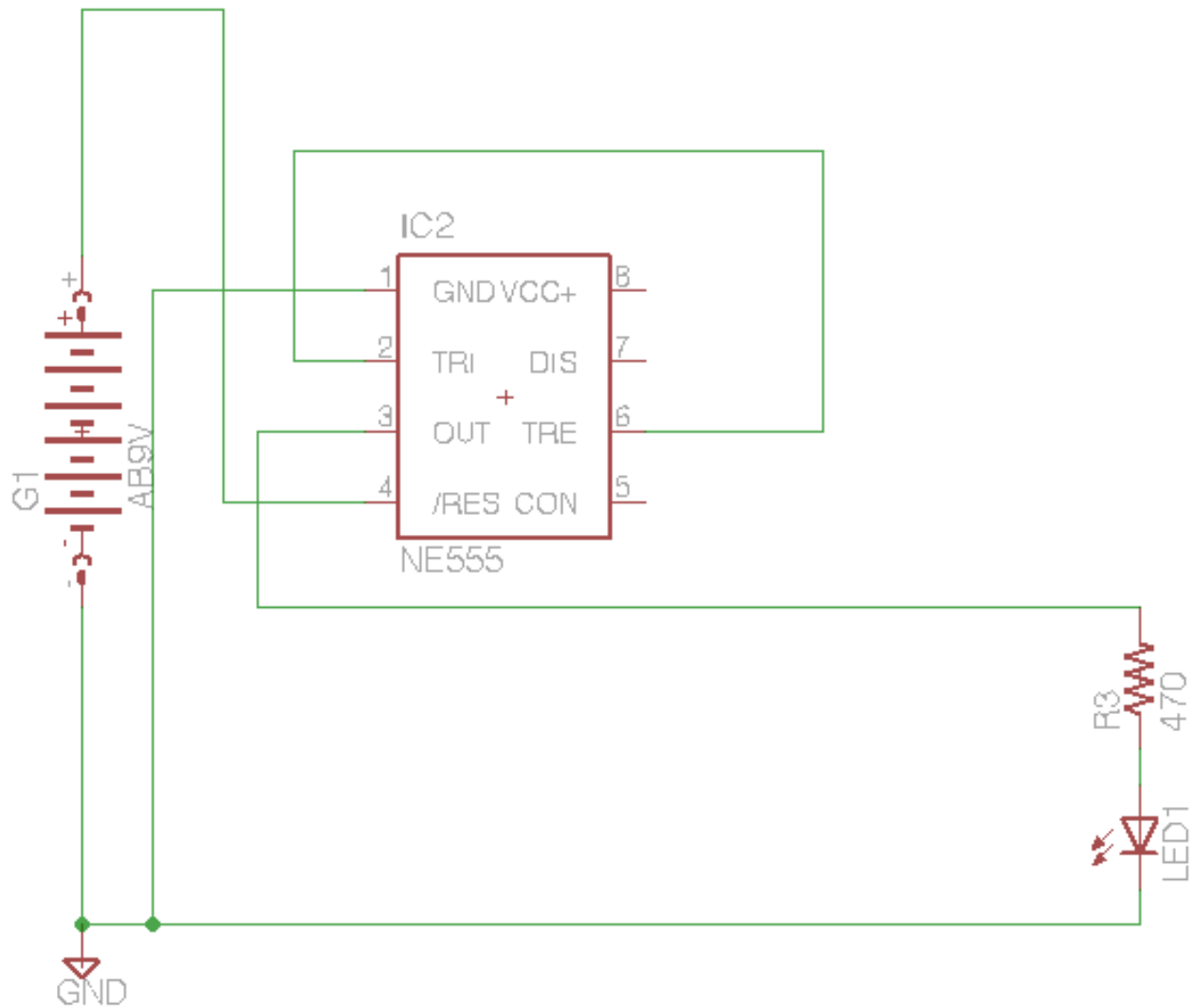
Blinking an LED



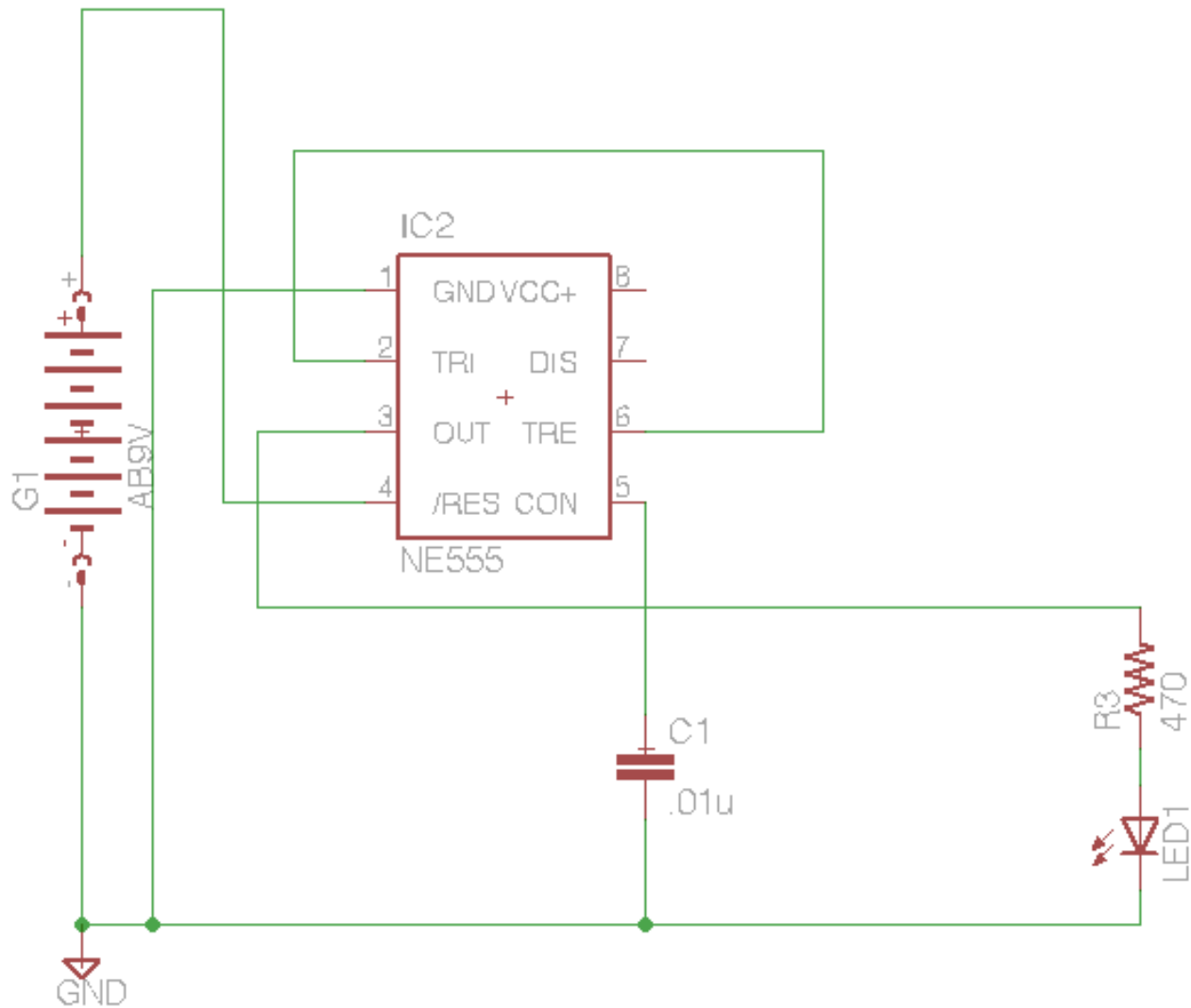
Blinking an LED



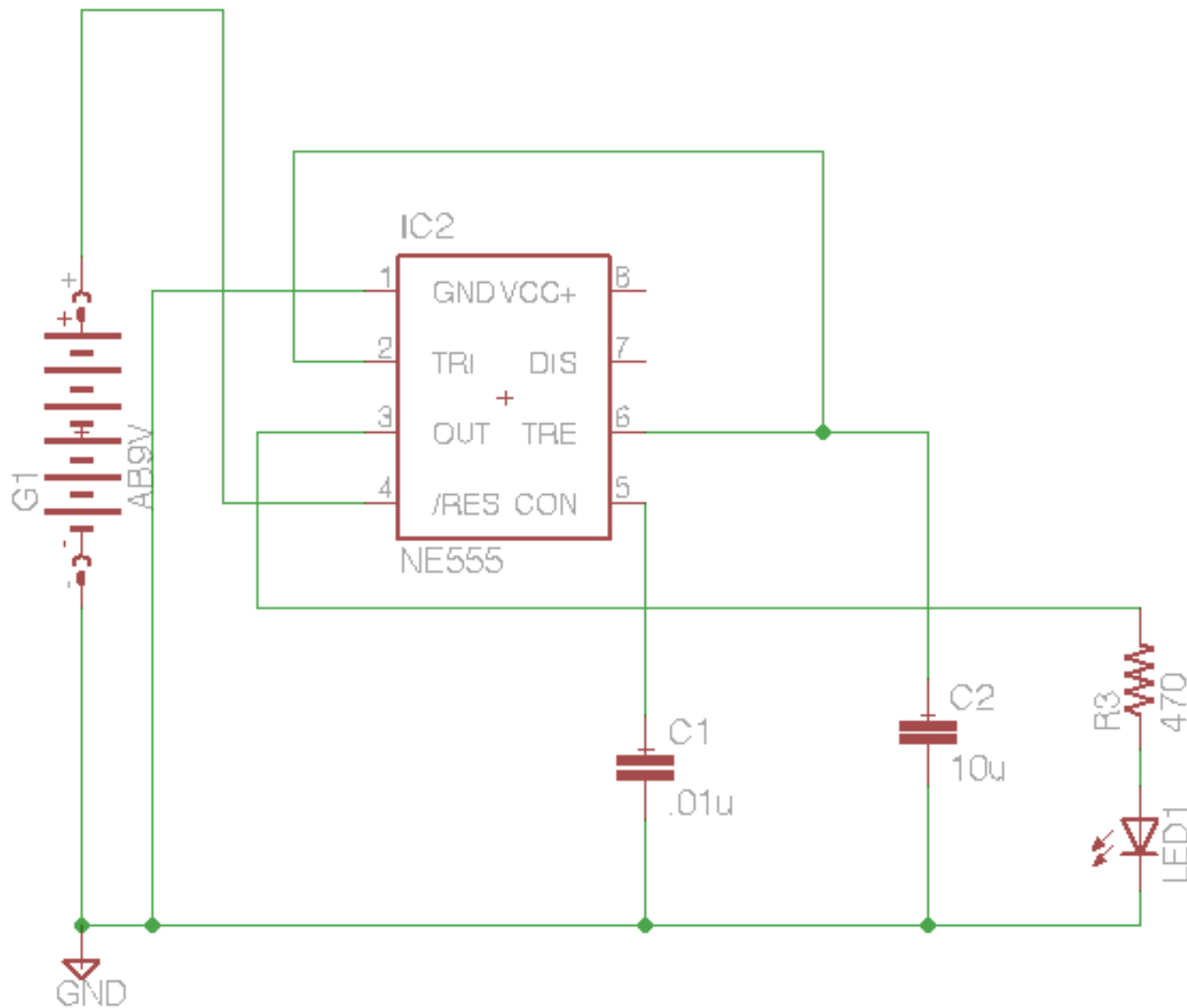
Blinking an LED



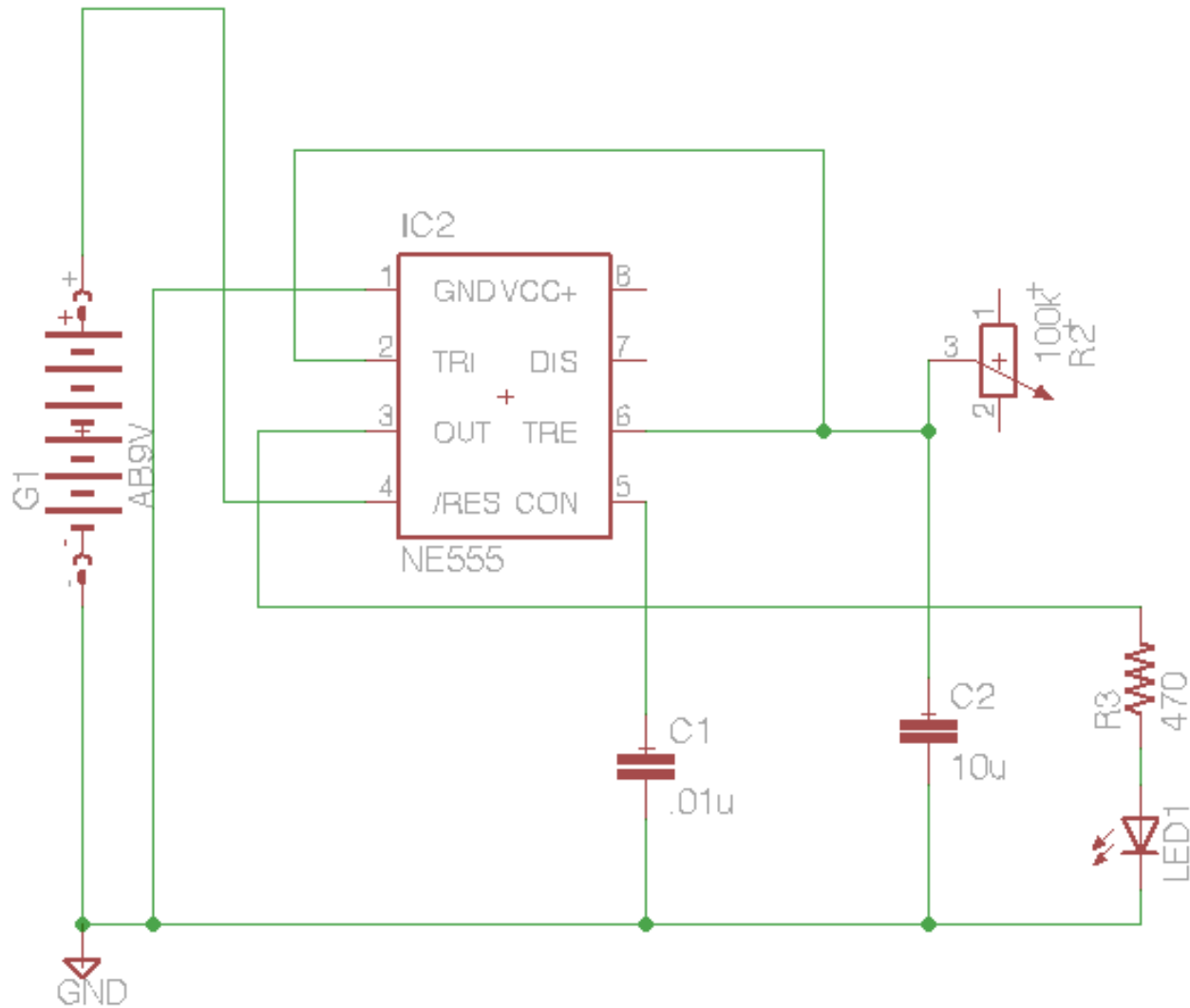
Blinking an LED



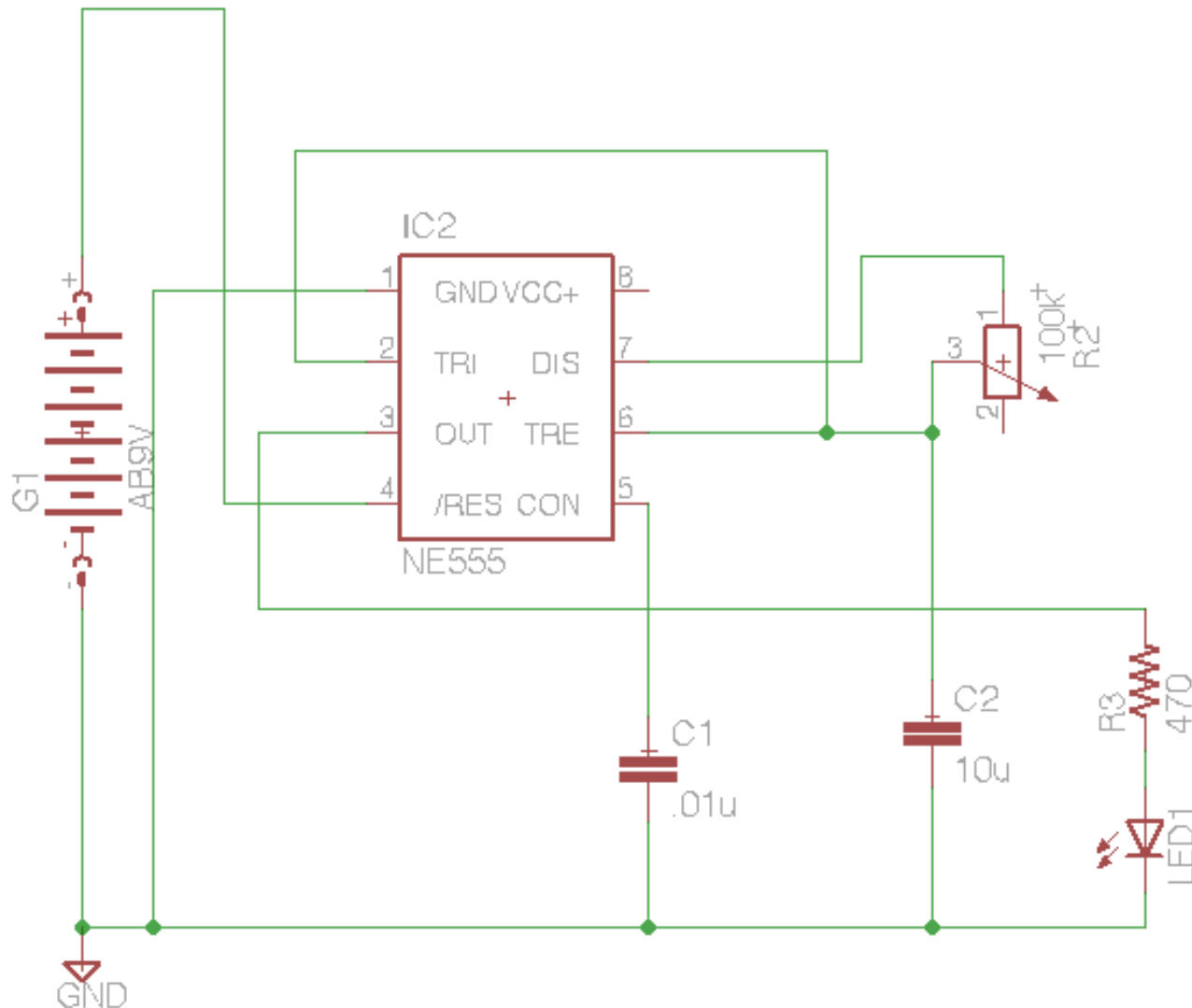
Blinking an LED



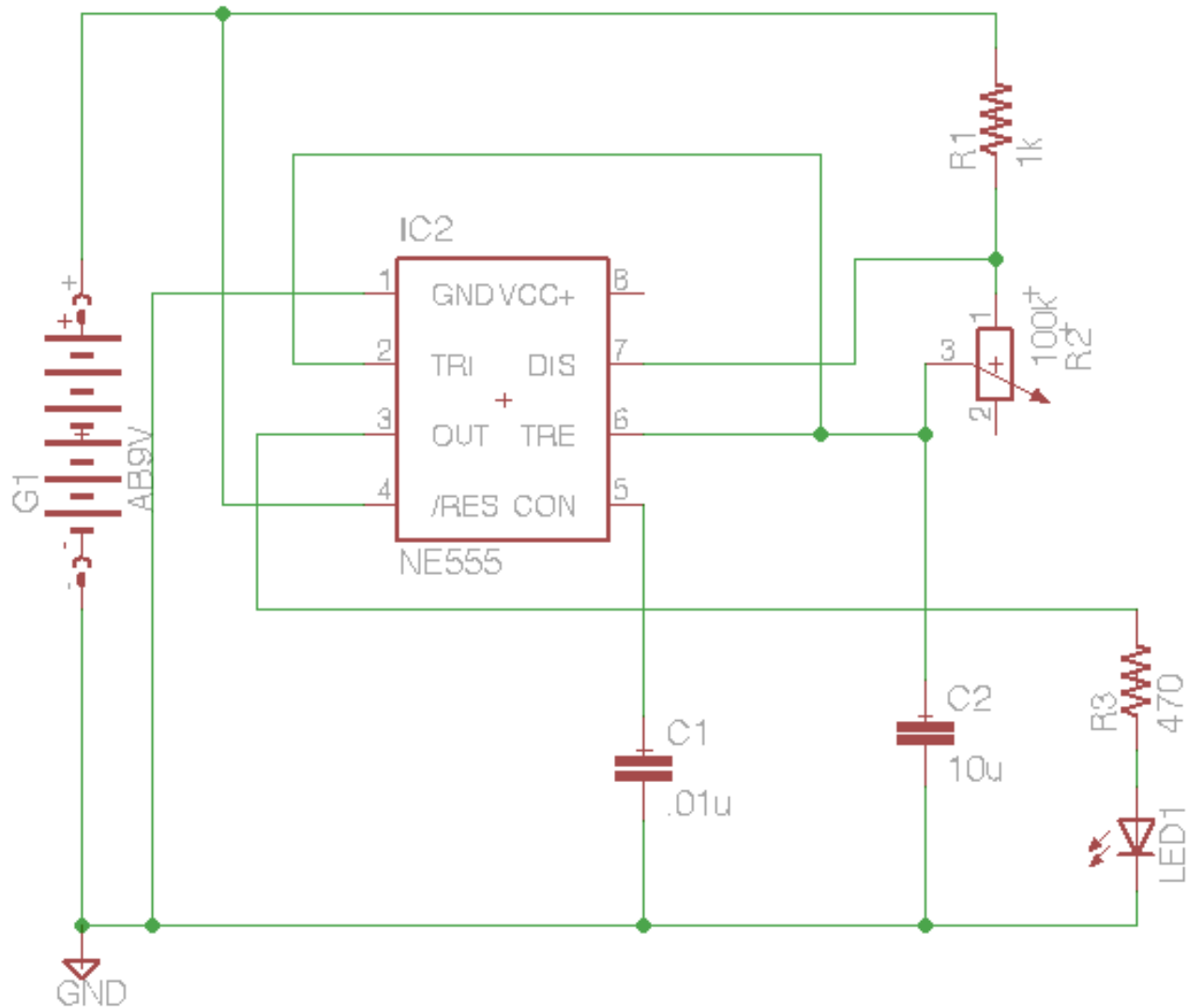
Blinking an LED



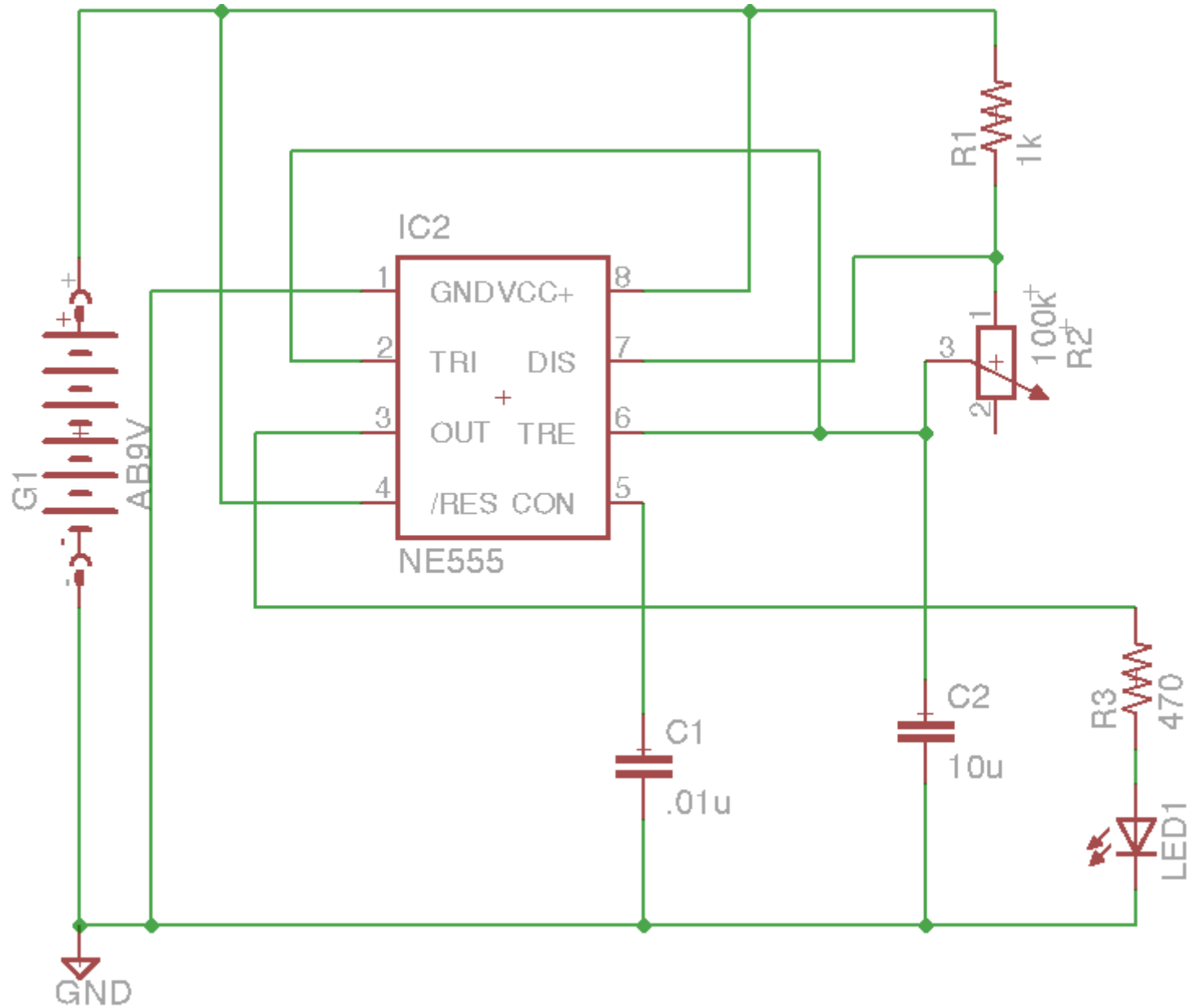
Blinking an LED



Blinking an LED



Blinking an LED (it works!)



Where do I go next?

- Take apart your toys
- Forrest M. Mims III
- Make magazine
- SPICE
- Make your own things:
 - Analog electronics
 - Digital logic
 - Whatever you can imagine